

6 VS 6 OUTDOOR SOCCER LEAGUE

RULE INTERPRETATIONS

*The Milwaukee Recreation Adult Soccer Program shall follow the **National Federation of State High School Association Soccer Rules** with the following exceptions:*

- 1. PLAYER ELIGIBILITY** – Each team member must have filed a player registration card to Adult Sports Office prior to participating in a scheduled game. Player fees will not be collected at this time for soccer players.
- 2. UNIFORMS**
 - a. Teams must have matching jerseys/t-shirts with numbers (NO TAPE) and each player assigned their own jersey number.
 - b. Shin-guards are MANDATORY.
 - c. Cleats are optional but sharp cleats or metal cleats are NOT ALLOWED.
 - d. Leg braces must be covered.
 - e. Teams shall provide game balls.
- 3. GAME BALL** – Each team must furnish an official leather or synthetic soccer ball - “Size 5” in good condition at least 27 inches in circumference but no more than 28 inches.
- 4. LENGTH OF GAMES** - Two 25-minute halves with a five minute half time.
- 5. OVERTIME** - Tie games during regular season: A one minute rest period is followed by a five minute overtime. The first team to score a goal is declared the winner (sudden victory). If the score is still tied after the overtime period, the game will end in a tie. In case of a tie during the postseason, a maximum of two, five minute sudden victory overtime periods will be played. In the case of a tie after the two overtime periods, a shootout will occur.
- 6. STARTING TIMES: FIVE MINUTE GRACE PERIOD** – A minimum of four players from the team must be present to begin a game. **COED RATIO** – NEVER more than three men on the field at one time!
- 7. TEAM COMPOSITION** - A team should be made up of a recommended 10 players. Six players on the field (five players and one goalie). A game may be played with a minimum of four players on the field. (Never more than three men are allowed on the field at one time.)
- 8. SUBSTITUTIONS**
 - a. Unlimited free substitutions are allowed (except goalie) during the run of play and teams may sub as many players they wish at any time without asking the referee’s permission.
 - b. Goalie changes on dead ball only and can’t interfere with opponent’s flow of play, with permission from the referee.
 - c. Players must fully exit the field before a new player enters.
 - d. The player entering the field of play must enter from the centerline.
 - e. Proper personnel and number of players shall be the team’s responsibility.
 - f. A player entering the field may not directly involve himself/herself in the playing of the ball.
 - g. Any substitution violation will receive a yellow card.

(Continued)

9. OFFSIDES – Offsides rule shall be followed but there are no offsides penalties.

10. FREE KICKS – Five yards shall be given on all free kicks.

11. KICK OFF

- a. The ball must be played forward on kick off.
- b. A goal may be scored directly from kick off.

12. THROW-INS – Throw-ins (and not kick-ins) will take place.

13. SLIDE TACKLING

- a. No slide tackling allowed.
- b. Slide kicking (a slide that occurs with no other player in the immediate vicinity) is not considered a slide tackle.

14. GOALKEEPER RULES

- a. The goalie can not kick, punt, drop kick, throw or roll the ball past the mid-field line, unless the ball touches a player or ground first, before entering the opponents half. Restart is an indirect free kick at the point where the ball crossed the mid-field line.
- b. The goalie is allowed to slide anywhere in the box and outside the box as long as part of their body is within the goal box. Dangerous slide tackles will be called.
- c. If the keeper holds the ball longer than five seconds, the opposing team will receive an indirect kick at the site of the foul.
- d. Unlimited goalkeeper changes only during dead balls.

15. RED CARDS FINES/SUSPENSIONS

- a. Team managers must contact the league coordinator within three days after a player receives a red card.
- c. Yellow Card – The player sits out five minutes, substitution is allowed. The player may not re-enter the game until permission is given from the referee.
- d. Non-Violent Red Card – The player is ejected from the game and suspended the next game. Two yellow cards in the same game are equivalent to one non-violent red card.
- e. Violent Red Card – player is ejected from the game, and suspended the next two games.
- f. Two violent red cards in one season, the player is ejected from the league.
- g. Any team that receives three red cards in one season will be ejected from the league.
- h. Any suspension due to fighting will be just cause for ejection from the league.
- i. Any coach/player who steps onto the field during a hostile situation, whether helping or not, is subject to suspension.

16. FIELD – The playing surface is approximately 70 yards long and 50 yards wide. Goals measure approximately 7 feet high x 12 feet wide.

17. PENALTY KICK – The penalty kick must be taken three steps away from the top of the goal box.

18. GAME OFFICIAL – Each game will be assigned one referee. The referee shall be the official scorer and timekeeper for each game.